

THE LORD OF THE RINGS

THE FELLOWSHIP OF THE RING

Campaign Scenario

Special Scenario - Ambush on the way to Weathertop!

Dark things are once again roaming the land. Strangers threaten the innocent and the Rangers who once protected these fair borders seem to have disappeared.

Models used

Forces of Good:

- Frodo, Sam, Merry, Pippin and Aragorn

Forces of Evil:

- 10 'Southerners' with hand weapons and shields
- 5 'Southerners' with bows

You can use Uruk Hai models to represent the Southerners.

Description

Brigands from the south are being displaced by the fighting and are slowly traveling north, creating havoc along the way. Even the lands around the Shire are not free of these trouble-makers. On their path to Weathertop the Hobbits and Aragorn find themselves ambushed by these would-be robbers!

Layout

On a table 4x4 or larger, set up a path that runs through heavily wooded areas.

Starting Positions

The Good models are placed in the middle of the board.

The Evil forces start anywhere on the board, but no closer than 12" to any of the forces of Good.

Objectives

The forces of Good must fight their way out of the ambush!

If the forces of Good manage to slay all the Evil models or if Frodo escapes off any table edge the Forces of Good will win.

If all the forces of Good are slain or if Frodo is slain the Evil side wins.

The game is played for 1 hour or until one side has met its objectives. If the 1 hour lapses before the game is over then it is considered to be a Draw.

Special Rules

- Frodo does not have Sting, his Mithril Coat nor do any of the Hobbits have Elven cloaks in this scenario.
- The Southerners may be represented by using Uruk-Hai models. Their statline is as follows:

| Southerner | F | S | D | A | W | C |
|------------|-----|---|---|---|---|---|
| | 3/5 | 3 | 4 | 1 | 1 | 3 |

Southerners with shields will have a Defense of 5.

